

```

#include <iostream.h>
#include <conio.h>

class basis
{
public :
    void info_basis()
    {
        cout<<"class basis...."<<endl;
    }
};

class turunan : public basis
{
public :
    void info_turunan()
    {
        cout<<"class turunan...."<<endl;
    }
};

void main()
{
    clrscr();
    turunan anak;
    anak.info_basis();
    anak.info_turunan();
    getch();
}

```

Hasil :  
 Class basis...  
 Class turunan....

```

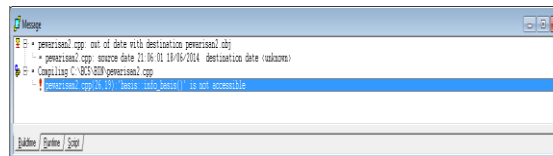
#include <iostream.h>
#include <conio.h>

class basis
{
public :
    void info_basis()
    {
        cout<<"class basis...."<<endl;
    }
};

class turunan : basis
{
public :
    void info_turunan()
    {
        cout<<"class turunan...."<<endl;
    }
};

void main()
{
    clrscr();
    turunan anak;
    anak.info_basis();
    anak.info_turunan();
    getch();
}

```



```

#include <iostream.h>
#include <conio.h>

class basis
{
public :
    void info_basis()
    {
        cout<<"class basis...."<<endl;
    }
};

class turunan : basis
{
public :
    void info_turunan()
    {
        cout<<"class turunan...."<<endl;
        info_basis();
    }
};

void main()
{
    clrscr();
    turunan anak;
    //anak.info_basis();
    anak.info_turunan();
    getch();
}

```

Hasil :  
 Class turunan....  
 Class basis...

```

#include <iostream.h>
#include <conio.h>

class basis
{
private :
    int alpha;
    int bravo;
public :
    void info_basis()
    {
        cout<<"class basis...."<<endl;
    }
};

class turunan : public basis
{
public :
    void inisialisasi(int a, int b)
    {
        alpha = a;
        bravo = b;
    }
    void info_turunan()
    {
        cout<<"alpha = "<<alpha<<endl;
        cout<<"bravo = "<<bravo<<endl;
    }
};

void main()
{
    clrscr();
    turunan anak;
    anak.inisialisasi(2, 5);
    anak.info_turunan();
    getch();
}

```

```

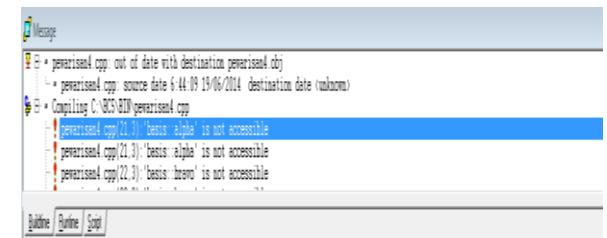
#include <iostream.h>
#include <conio.h>

class basis
{
public :
    int alpha;
    int bravo;
public :
    void info_basis()
    {
        cout<<"class basis...."<<endl;
    }
};

class turunan : public basis
{
public :
    void inisialisasi(int a, int b)
    {
        alpha = a;
        bravo = b;
    }
    void info_turunan()
    {
        cout<<"alpha = "<<alpha<<endl;
        cout<<"bravo = "<<bravo<<endl;
    }
};

void main()
{
    clrscr();
    turunan anak;
    anak.inisialisasi(2, 5);
    anak.info_turunan();
    getch();
}

```



Hasil :

alpha = 2  
bravo = 5

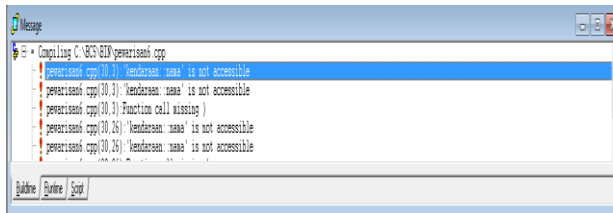
```

#include <iostream.h>
#include <conio.h>
#include <string.h>
class kendaraan
{
private :
    char nama[15];
public :
    kendaraan (char *xnama = "mobil")
    {
        strcpy(nama, xnama);
        cout<<"hidupkan mesinnya...."<<endl;
    }
    ~kendaraan()
    {
        cout<<"matikan mesinnya....."<<endl;
    }
    void info_kendaraan()
    {
        cout<<"sedang berjalan....."<<endl;
    }
};

class truk : public kendaraan
{
public :
    truk(char *xnama_truk)
    {
        strcpy(nama, xnama_truk);
        cout<<"hidupkan mesin truk....."<<endl;
    }
    ~truk()
    {
        cout<<"matikan mesin truk....."<<endl;
    }
};

void main()
{
    clrscr();
    truk fuso("truk fuso");
    fuso.info_kendaraan();
    getch();
}

```



```

#include <iostream.h>
#include <conio.h>
#include <string.h>
class kendaraan
{
public :
    char nama[15];
public :
    kendaraan (char *xnama = "mobil")
    {
        strcpy(nama, xnama);
        cout<<"hidupkan mesinnya...."<<endl;
    }
    ~kendaraan()
    {
        cout<<"matikan mesinnya....."<<endl;
        getch();
    }
    void info_kendaraan()
    {
        cout<<"sedang berjalan....."<<endl;
    }
};

class truk : public kendaraan
{
public :
    truk(char *xnama_truk)
    {
        strcpy(nama, xnama_truk);
        cout<<"hidupkan mesin truk....."<<endl;
    }
    ~truk()
    {
        cout<<"matikan mesin truk....."<<endl;
    }
};

void main()
{
    clrscr();
    truk fuso("truk fuso");
    fuso.info_kendaraan();
}

```

Hasil :

```

hidupkan mesinnya.....
hidupkan mesin truk....
sedang berjalan....
matikan mesin truk....
matikan mesinnya.....

```

```

#include <iostream.h>
#include <conio.h>
#include <string.h>

class orang
{
private :
    char nama[15];
    int usia;
public :
    orang(char *xnama,int xusia)
    {
        strcpy(nama, xnama);
        usia=xusia;
    }
    void info_orang()
    {
        cout<<"nama  = "<<nama<<endl;
        cout<<"Usia  = "<<usia<<endl;
    }
};

class pegawai : public orang
{
private :
    char bagian[15];
    int no_peg;
public :
    pegawai(char *xnama,int xusia,char *xbagian,int xno_peg) :
        orang(xnama,xusia)
    {
        strcpy(bagian, xbagian);
        no_peg=xno_peg;
    }
    void info_pegawai()
    {
        info_orang();
        cout<<"Bagian  = "<<bagian<<endl;
        cout<<"No Pegawai = "<<no_peg<<endl;
    }
};

```

```

    }
};

class manager : public pegawai
{
private :
    char mobil[15];
public :
    manager(char *xnama,int xusia,char *xbagian,int xno_peg,char *xmobil):
        pegawai(xnama,xusia,xbagian,xno_peg)
    {
        strcpy(mobil,xmobil);
    }
    void info_manager()
    {
        info_pegawai();
        cout<<"mobil  = "<<mobil<<endl;
    }
};

void main()
{
    clrscr();
    manager kabag_edp("husein", 25, "EDP", 1001, "Honda CRV");
    kabag_edp.info_manager();
    getch();
}

```



```

C:\BC5\BIN\pewarisan8.exe
nama = husein
Usia = 25
Bagian = EDP
No Pegawai = 1001
mobil = Honda CRV

```

```

#include <iostream.h>
#include <conio.h>

class bapak
{
public :
    bapak()
    {
        cout<<"ini bapak konstruktor..."<<endl;
    }
    ~bapak()
    {
        cout<<"ini bapak destruktur..."<<endl;
        getch();
    }
};

class ibu
{
public :
    ibu()
    {
        cout<<"ini ibu konstruktor..."<<endl;
    }
    ~ibu()
    {
        cout<<"ini ibu destruktur..."<<endl;
    }
};

class anak : public bapak, public ibu
{
public :
    anak()
    {
        cout<<"ini anak konstruktor..."<<endl;
    }
};

```

```

~anak()
{
    cout<<"ini anak destruktur..."<<endl;
}

void main()
{
    clrscr();
    anak kandung;
}

```



```

C:\BC5\BIN\pewarisan10.exe
ini bapak konstruktor...
ini ibu konstruktor...
ini anak konstruktor...
ini anak destruktur...
ini ibu destruktur...
ini bapak destruktur...

```

